

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
natural
OVER OPPONENTS' TAKEOUT DOUBLE
New suit: 6+ points and 4 cards suit
1NT: 6-9 HCP , 2NT:10-11 HCP, stoppers in bidding suit in level 2.
3NT: Opening hand including 2 stops in bidding suit

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3+		Opening hand 12+HCP, 3+ clubs	2 clubs: 6-9 HCP, 5 clubs, no 4 cards major 1 d/h/s 6+ HCP, 4+ cards 1NT: 6-9 HCP, no 4 cards major		
1♦		3+		Opening hand 12+HCP, 3+ diamonds	2 diamonds: 6-9 HCP, 5 diamonds, no 4 cards major		
1♥		5+		Opening hand 12+HCP, 5+ hearts	2♥: 3+ ♥ 6-9 HCP 3♥: 3+ ♥ 10+ HCP 2♣/♦= 10+ HCP 1NT=6-9 HCP 2NT=10+HCP		
1♠		5+		Opening hand 12+HCP, 5+ spades	2♠ 3+ ♠ 6-9 HCP 3♠ 3+ ♠ 10+ HCP 2♣/♦= 10+ HCP 2♥= 5+♥, 10+HCP 1NT=6-9 HCP 2NT=10+HCP		
INT				15-17 HCP, normal distribution	Stayman, transfers in majors and minors 2♠= transfer to ♣ 3♣= transfer to ♦ Smolen: Level 2: 8-9 HCP 5c suit bid Level 3: 10+HCP, 4cards suit bid		
2♣	v			23+ HCP or 17+HCP including 6+cards of solid suit	2 diamonds: relay		
2♦		6+		Weak, 6-10 HCP			
2♥		6+		Weak, 6-10 HCP			

2♠		6+		Weak, 6-10 HCP			
2NT				20-22 HCP, normal distribution	Stayman, transfers in majors		
3♣		7+		7 clubs, 6-10 HCP	3nt: 2 clubs, stops in every suit		
3♦		7+		7 diamonds, 6-10 HCP			
3♥		7+		7 hearts, 6-10 HCP			
3♠		7+		7 spades, 6-10 HCP			
3NT							
4♣		8+		8 clubs, 6-10 HCP			
4♦		8+		8 diamonds, 6-10 HCP			
4♥		8+		8 hearts, 6-10 HCP			
4♠		8+		8 spades, 6-10 HCP			
5♣						HIGH LEVEL BIDDING	
5♦							
5♥							
5♠							